



**Our Programs Teach
 21st Century Skills**

- Critical Thinking
- Problem Solving
- Goal Setting
- Teamwork
- Self-Awareness
- Accountability
- Decision Making
- Cooperation
- Communication

Spring 2024 Kinder - 5th

Brain Gym is an adventure-based, experiential learning program that introduces and develops 21st century thinking skills for younger students.

Our systematic problem solving sequence promotes positive social, intellectual, and emotional growth and is based on the Search Institute's 40 developmental assets. Using fun, problem-based activities, students will learn to communicate effectively and think critically, identify and set goals, collaborate and work as a team with peers, understand the impact of self and on others, and recover from failure appropriately. These activities help reinforce character development skills that are applicable in real life situations. This workshop supports the Common Core State Standards by asking open-ended questions and strengthening their skills in critical thinking, problem solving, collaboration, communication and creativity and innovation.

Day/Time: **Wednesdays 12:55 - 1:55**

Classroom: **Room B-101**

Total weeks: **7 Weeks Total for Spring 2024 Session**

Dates: **April 17, 24, May 1, 8, 15, 22 & 29th (No Class April 3rd)**

Cost: \$230 per session or **\$440 for 2 Sibling/Refer a friend discount (\$20 Savings)**

Contact Information: Kevin McKelvey ("Coach Kevin") kevin@successfuladventures.com

Phone: 925-831-0340 ext 2

Registration Mailing Address: 448 Silver Chief Place, Danville CA 94526-4933

Registration forms can be downloaded via our website at www.successfuladventures.com

Registration Form

(Please Make Checks Payable To: Successful Adventures)

Student Name _____

Parent(s) Name _____

Email _____ Home# _____ Cell# _____

Teacher _____ Grade _____ Classroom _____

Emergency Contact Name _____

Emergency Contact Phone _____ (for cancellations)

Emergency Contact Email _____

After class (check one):

☐ I will pick up my student

(OR)

☐ My student will be picked up by _____

(OR)

☐ My student should be walked to Kids' Country